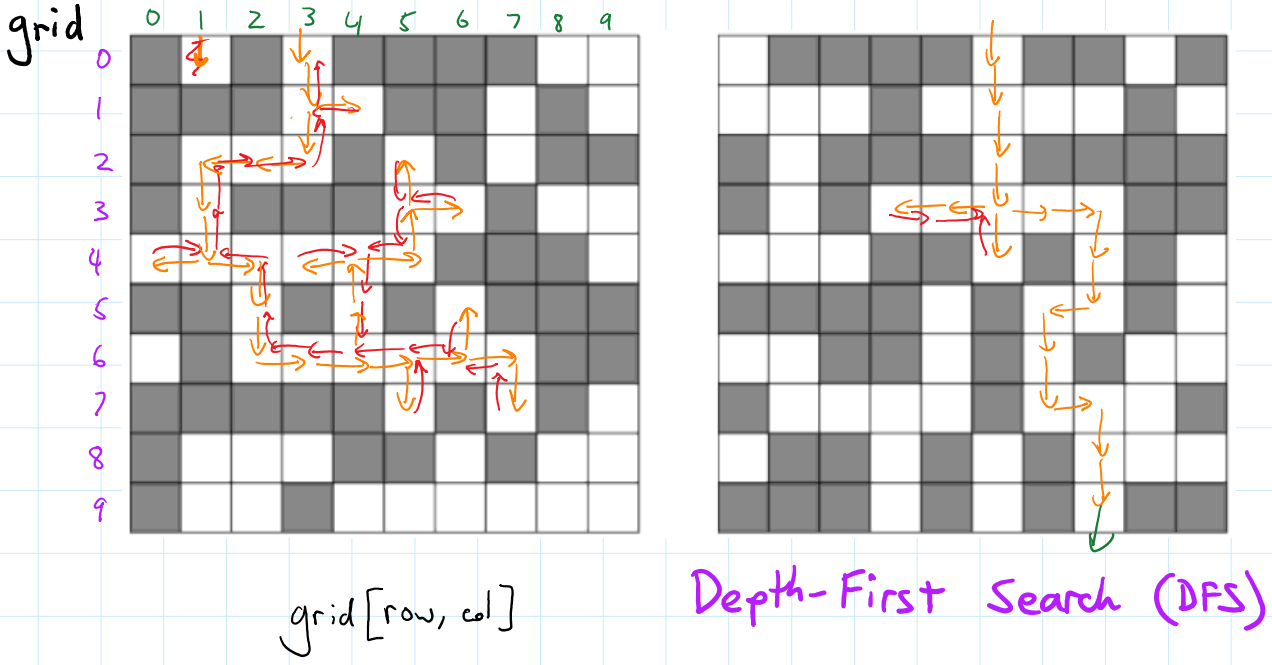
# DETECTING PERCOLATION




grid[row, col]

Depth-First Search (DFS)

**ANALOGY:** Suppose there is an "agent" in each open square?

When queried, each agents responds as follows:

- If agent is on the bottom row, then say so.
- Otherwise, query the agent below. Is there a path from the square below? If so, then done.
- Otherwise, query the agent at left. Is there a path? If so, then done.
- Otherwise, query the agent at right. Is there a path? If so, then done.
- Otherwise, query the agent above. Is there a path? If so, then done.
- Otherwise, answer "no".

# PSEUDOCODE:

```
def query(row, col, grid, visited):
    #mark row, col as visited

    #is row equal to the bottom row? If so, output "path found"

    #If square below is open and unvisited, then is there
        a path from that square?
    if query(row+1, col, grid, visited):

    #If square at left is open and unvisited, then is there
        a path from that square?

    #If square at right is open and unvisited, then is there
        a path from that square?

    #If square above is open and unvisited, then is there
        a path from that square?
```

- row, col: indexes of square to query
- grid: matrix of 0,1
- visited: another matrix that stores which squares have been visited