

Pseudorandom Numbers

MATH 242 Modern Computational Math

How do computers generate "random" numbers? Today we will consider two algorithms that produce *pseudorandom* numbers.

Middle-Square Method

One early approach for creating pseudorandom numbers is the *middle-square method*. This method is simple. Start with a number with an even number of digits. Suppose the number is N and it has k digits. Square N , producing a number with $2k$ digits. Extract the middle k of these digits and repeat. This produces a sequence of k -digit numbers, which we can regard as a longer sequence of decimal digits. For some starting values, this sequence of decimal digits will appear approximately random.

```
In [1]: # determine how many digits are in the decimal
        # representation of a number
        def howManyDigits(num):
            return ceil(log(num, 10)) # log base 10 of num
```

```
In [2]: howManyDigits(224892)
```

```
Out[2]: 6
```

```
In [3]: # compute the middle square sequence
        # seed = starting value
        # numIter = number of iterations to perform
        def middleSquare(seed, numIter):
            # initializations
            num = seed
            seq = [num]
            k = howManyDigits(num)

            for i in range(numIter):
                # square the number
                num = num^2
```

```

        # extract the middle k digits
        num = num // (10^(k//2))
        #print(num)
        num = num % (10^k)
        print(num)

        # append the middle k digits to the sequence
        seq.append(num)

    return seq

```

In [4]: `middleSquare(4223, 10)`

```

Out[4]: 8337
        5055
        5530
        5809
        7444
        4131
        651
        4238
        9606
        2752

        [4223, 8337, 5055, 5530, 5809, 7444, 4131, 651, 4238, 9606,
        2752]

```

It would be useful to have a function that converts a list of numbers into a list of decimal digits. Here is such a function:

```

In [5]: # convert a list of big numbers to a list of digits in
        order
        def extractDigits(seq):
            # initialize a list for the digits
            allDigits = []

            # use the initial value to determine how many digits
            per number
            digitsPerNum = howManyDigits(seq[0])

            # loop over all numbers in the sequence
            for num in seq:
                # initialize a list for the digits in num
                digits = []

                # extract the digits in num, starting with the ones
                place
                for i in range(digitsPerNum):

```

```

        digits.append(num % 10)
        num = num // 10

        # reverse the digits, then concatenate digits to
        the end of allDigits
        digits.reverse()
        allDigits += digits

    # return the big list of digits
    return allDigits

```

Observe how `extractDigits` works:

```
In [6]: extractDigits([1234, 77, 12345, 9876])
```

```
Out[6]: [1, 2, 3, 4, 0, 0, 7, 7, 2, 3, 4, 5, 9, 8, 7, 6]
```

Questions to investigate

1. Experiment with the middle-square method using various starting values. What do you observe?
2. Do certain starting values produce sequences of digits that you would consider random?
3. Do certain starting values produce sequences of digits that you would consider definitely not random?
4. What cycles of numbers do you observe?

```
In [7]: seq = middleSquare(4223, 20)
        print(extractDigits(seq))
```

```
Out[7]: 8337
        5055
        5530
        5809
        7444
        4131
        651
        4238
        9606
        2752
        5735
        8902
```

```
2456
319
1017
342
1169
3665
4322
6796
[4, 2, 2, 3, 8, 3, 3, 7, 5, 0, 5, 5, 5, 5, 3, 0, 5, 8, 0, 9,
7, 4, 4, 4, 4, 1, 3, 1, 0, 6, 5, 1, 4, 2, 3, 8, 9, 6, 0, 6, 2,
7, 5, 2, 5, 7, 3, 5, 8, 9, 0, 2, 2, 4, 5, 6, 0, 3, 1, 9, 1, 0,
1, 7, 0, 3, 4, 2, 1, 1, 6, 9, 3, 6, 6, 5, 4, 3, 2, 2, 6, 7, 9,
6]
```

```
In [11]: seq = middleSquare(4671, 100)
         print(extractDigits(seq))
```

```
Out[11]: 8182
          9451
          3214
          3297
          8702
          7248
          5335
          4622
          3628
          1623
          6341
          2082
          3347
          2024
          965
          9312
          7133
          8796
          3696
          6604
          6128
          5523
          5035
          3512
          3341
          1622
          6308
          7908
          5364
          7724
          6601
          5732
          8558
```

2393
7264
7656
6143
7364
2284
2166
6915
8172
7815
742
5505
3050
3025
1506
2680
1824
3269
6863
1007
140
196
384
1474
1726
9790
8441
2504
2700
2900
4100
8100
6100
2100
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2100
4100

[4, 6, 7, 1, 8, 1, 8, 2, 9, 4, 5, 1, 3, 2, 1, 4, 3, 2, 9, 7,
8, 7, 0, 2, 7, 2, 4, 8, 5, 3, 3, 5, 4, 6, 2, 2, 3, 6, 2, 8, 1,
6, 2, 3, 6, 3, 4, 1, 2, 0, 8, 2, 3, 3, 4, 7, 2, 0, 2, 4, 0, 9,
6, 5, 9, 3, 1, 2, 7, 1, 3, 3, 8, 7, 9, 6, 3, 6, 9, 6, 6, 6, 0,
4, 6, 1, 2, 8, 5, 5, 2, 3, 5, 0, 3, 5, 3, 5, 1, 2, 3, 3, 4, 1,
1, 6, 2, 2, 6, 3, 0, 8, 7, 9, 0, 8, 5, 3, 6, 4, 7, 7, 2, 4, 6,
6, 0, 1, 5, 7, 3, 2, 8, 5, 5, 8, 2, 3, 9, 3, 7, 2, 6, 4, 7, 6,
5, 6, 6, 1, 4, 3, 7, 3, 6, 4, 2, 2, 8, 4, 2, 1, 6, 6, 6, 9, 1,
5, 8, 1, 7, 2, 7, 8, 1, 5, 0, 7, 4, 2, 5, 5, 0, 5, 3, 0, 5, 0,
3, 0, 2, 5, 1, 5, 0, 6, 2, 6, 8, 0, 1, 8, 2, 4, 3, 2, 6, 9, 6,
8, 6, 3, 1, 0, 0, 7, 0, 1, 4, 0, 0, 1, 9, 6, 0, 3, 8, 4, 1, 4,
7, 4, 1, 7, 2, 6, 9, 7, 9, 0, 8, 4, 4, 1, 2, 5, 0, 4, 2, 7, 0,
0, 2, 9, 0, 0, 4, 1, 0, 0, 8, 1, 0, 0, 6, 1, 0, 0, 2, 1, 0, 0,
4, 1, 0, 0, 8, 1, 0, 0, 6, 1, 0, 0, 2, 1, 0, 0, 4, 1, 0, 0, 8,
1, 0, 0, 6, 1, 0, 0, 2, 1, 0, 0, 4, 1, 0, 0, 8, 1, 0, 0, 6, 1,
0, 0, 2, 1, 0, 0, 4, 1, 0, 0, 8, 1, 0, 0, 6, 1, 0, 0, 2, 1, 0,
0, 4, 1, 0, 0, 8, 1, 0, 0, 6, 1, 0, 0, 2, 1, 0, 0, 4, 1, 0, 0,
8, 1, 0, 0, 6, 1, 0, 0, 2, 1, 0, 0, 4, 1, 0, 0, 8, 1, 0, 0, 6,
1, 0, 0, 2, 1, 0, 0, 4, 1, 0, 0, 8, 1, 0, 0, 6, 1, 0, 0, 2, 1,
0, 0, 4, 1, 0, 0]

Linear Congruential Method

This method generates a sequence of values $S_0, S_1, S_2, \dots, S_M$ using modular arithmetic. First we select a multiplier α , an increment β , and a modulus N . We choose a starting value S_0 and iterate the rule:

$$S_n = \alpha S_{n-1} + \beta \pmod{N}$$

```
In [9]: def linearCongruential(multiplier, increment, modulus,
# initializations
```

```
vals = [0]*numVals
vals[0] = seed

# repeat numVals times
for i in range(numVals - 1):
    # compute the next number and append it to the list
    vals[i+1] = (multiplier*vals[i] + increment) %
modulus

# return the list
return vals
```

In [10]: `linearCongruential(37, 1, 100, 17, 20)`

Out[10]: [17, 30, 11, 8, 97, 90, 31, 48, 77, 50, 51, 88, 57, 10, 71, 28, 37, 70, 91, 68]

In []:

Questions to investigate

1. Experiment with the linear congruential method using various choices for the multiplier, increment, and modulus. What do you observe?
2. Do certain parameters produce sequences of digits that you would consider random?
3. Do certain parameters produce sequences of digits that you would consider definitely not random?
4. What cycles of numbers do you observe?

In []:

In []: